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| **Start Use Case** | |
| **Actors** | Racer |
| **Preconditions** | ChronoTimer is on and has a current run.  There are racers left to start. |
| **Normal Course** | 1. The racer triggers the sensor as they start the race.    1. ChronoTimer receives signal, logs the start time as bound to the next racer marked to start, and prints to log and printer. |
| **Alternate Courses** | - |
| **Exception Courses** | If there is no current run or there are no racers left to start, nothing is done. |
| **Post-conditions** | ChronoTimer has log corresponding the racer who started with their start time. |
| **Frequency of Use** | Very High |
| **Assumptions** | - |